Differentiable MPC for End-to-End Planning and Control Brandon Amos¹ • Ivan Dario Jimenez Rodriguez² • Jacob Sacks² • Byron Boots² • J. Zico Kolter¹³ https://locuslab.github.io/mpc.pytorch ¹Carnegie Mellon University • ²Georgia Tech • ³Bosch Center for Al https://github.com/locuslab/differentiable-mpc

Introduction and Motivation

Should RL policies have a systems dynamics model or not?



Model-free RL

More general, doesn't make as many assumptions about the world Rife with poor data efficiency and learning stability issues

Model-based RL (or control)

A useful prior on the world if it lies within your set of assumptions

Combining model-based and model-free reinforcement learning (RL) methods is important to get the best of both methods.

• We propose to combine them with a **differentiable control layer** that can be backpropagated through *like any other layer*



We consider **non-convex control optimization problems**, expanding the scope of OptNet layers

Where can these be used? These differentiable control layers can be integrated as part of the policy class in model-free algorithms or imitation learning. Unrolled controllers can be replaced with this.



Related Work: Combining model-based and model-free RL

There are a lot of model-based priors for reinforcement learning:

Among others: Dyna-Q (Sutton, 1990), GPS (Levine and Koltun, 2013), Imagination-Augmented Agents (Weber et al., 2017), Value Iteration Networks (Tamar et al., 2016), TreeQN (Farquhar et al., 2017)

These typically involve:

1.Using an RNN: Efficient but not as expressive and general as MPC/iLQR 2.Unrolling an LQR or gradient-based solver: Expressive/general but inefficient

Model Predictive Control



A widely-used powerhouse of modern control. Typically solved with sequential quadratic programming, an iterative method that forms convex quadratic approximations to the problem.

Differentiating MPC: If a fixed-point is reached, then differentiate through the corresponding convex approximation.

Our standalone differentiable MPC solver: https://locuslab.github.io/mpc.pytorch

LQR, KKT Systems, and Differentiation

Linear-Quadratic Regulator (LQR): A special case of MPC that is convex with a quadratic cost and linear dynamics. Solving LQR with the Riccati recursion efficiently solves the KKT system

$ au_t$	λ_t	τ_{t+1}	λ_{t+1}
$\begin{array}{c} C_t \\ F_t \end{array}$	$F_t^ op$	$\begin{bmatrix} -I & 0 \end{bmatrix}$	
 4 	$\begin{bmatrix} -I\\ 0 \end{bmatrix}$	C_{t+1}	F_{t+1}^{\top}
 	L J	F_{t+1}	

Backwards Pass: Use the OptNet approach from [Amos and Kolter, 2017] to implicitly **differentiate** LQR:

 $\frac{\partial \ell}{\partial C_t} = \frac{1}{2} \left(d_{\tau_t}^\star \otimes \tau_t^\star + \tau_t^\star \otimes d_{\tau_t}^\star \right)$ $\frac{\partial \ell}{\partial E_t} = d^{\star}_{\lambda_{t+1}} \otimes \tau^{\star}_t + \lambda^{\star}_{t+1} \otimes d^{\star}_{\tau_t}$

$\frac{\partial \ell}{\partial c_t}$	$= d_{\tau_t}^{\star}$	
$\frac{\partial \ell}{\partial f_t}$	$= d^{\star}_{\lambda_t}$	

 $\frac{\partial \ell}{\partial x_{\text{init}}} = d_{\lambda_0}^{\star}$







where



Imitation Learning Experiment: LQR

Given: Expert trajectories from a hand-crafted controller Goal: Reconstruct missing parts (cost and dynamics) of the controller with imitation learning given only nominal trajectories Loss: $\|\tau_{1:T}^{*} - \hat{\tau}_{1:T}\|_{2}^{2}$ where $\tau_{t} = [u_{t} \ x_{t}]$



Imitation Learning Experiments: Pendulum and Cartpole

Given: Expert trajectories from a hand-crafted controller Goal: Reconstruct missing parts (cost and dynamics) of the controller with imitation learning given only nominal trajectories Loss: $||u_{1:T}^{\star} - \hat{u}_{1:T}||_2^2$



Imitation Learning Experiments: Unrealizable Pendulum

In a domain where the true model class is unrealizable, traditional system identification (SysID) may not be the best if you know the task that you want to use control for. Instead, directly optimizing the task loss is better.

We show this in a **pendulum domain** where the true model has noise terms (damping and wind)

